

Carolina Perez

Sound Designer

www.carolinaperez.org

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SELECTED SOUND DESIGN EXPERIENCE: (Play, Venue, Director, Year)

JM Ballroom (website)	http://www.juliamorganballroom.com	Andy Hasse	2009
Fast Food (film)	http://www.fastfood-movie.com/	John Craven	2008
Pawnshop Accordions	Theatre at 45 Bleecker Street, NYC	Aaron Gonzalez	2008
Jekyll and Hyde the Musical	Little Theatre of Winston-Salem	Bobby Bodford	2008
Balm in Gilead	Catawba Arena, NCSA	Laura Henry	2008
Too Clever by Half	Thrust Theatre, NCSA	Robert Francesconi	2007
School House Rock Live	Roanoke Island Festival Park	Chris Schilder and Garret Clapp	2007
Two Gentlemen of Verona	Roanoke Island Festival Park	Matthew Bulluck	2007
Candida	Catawba Arena, NCSA	Nicolas Townsend	2007
Home of the Brave	Catawba Arena, NCSA	Aaron Gonzalez	2007
Uncle Bob	Catawba Arena, NCSA	Adam Woolley	2007
[Sic]	Catawba Arena, NCSA	Mark Karafin	2007
Doubt	Catawba Arena, NCSA	Justin Eure	2007
The Caretaker	Triad Stage, Greensboro	Preston Lane	2006
Frozen	The Werehouse, Winston-Salem	Aaron Gonzalez	2006

RELATED EXPERIENCE: (Title, Show, Venue, Year)

Video Editor	JM Ballroom (website)	http://www.juliamorganballroom.com	2009
Sound Editor and Mixer	Fast Food (film)	http://www.fastfood-movie.com/	2008
Sound Supervisor	The Night of the Iguana	Triad Stage, Greensboro	2008
Assistant Sound Designer	Doubt and Topdog/Underdog	Playmakers Repertory Theatre	2008
Sound Engineer	NCSA Summer Festival	Roanoke Island Festival Park	2007
Sound Engineer	NCSA Winter Dance	North Carolina School of the Arts	2007
Assistant Sound Designer	The Woman in Black (Director: Whit Andrews)	Little Theatre of Winston-Salem	2006
Sound Engineer	Fathers and Sons (Director: Tanya Belov)	North Carolina School of the Arts	2006
Sound Engineer/Assist. SD	Studio 3 Directing Scenes	North Carolina School of the Arts	2006

EDUCATION: (Degree, School, City, Year)

M.F.A. Sound Design	North Carolina School of the Arts	Winston-Salem, NC	2008
B.M. Music Technology	Florida International University	Miami, FL	2005

SKILLS:

Audio Software	Protools, Logic, Reason, Peak, SFX, QLab, MAX/MSP, SuperCollider, Finale.
Audio Hardware	Digital and analog mixing consoles, signal processors, hardware samplers.
Other Software	Mac and Windows operating systems, Microsoft Office, Acrobat Professional, Real Basic, HTML, Dreamweaver, Photoshop, Fireworks, Final Cut Pro, AutoCAD.
Other Skills	Music composition, vocal performance, Spanish: speaking, reading, and writing.